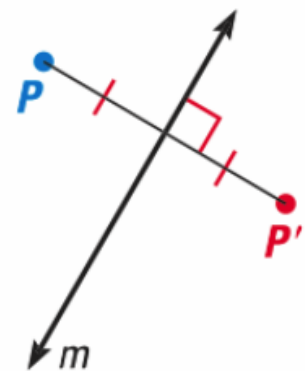


## 9.3 Perform Reflections

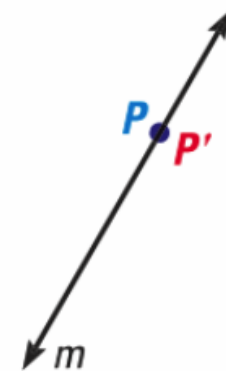
In Lesson 4.8, you learned that a *reflection* is a transformation that uses a line like a mirror to reflect an image. The mirror line is called the **line of reflection**.

A reflection in a line  $m$  maps every point  $P$  in the plane to a point  $P'$ , so that for each point one of the following properties is true:

- If  $P$  is not on  $m$ , then  $m$  is the perpendicular bisector of  $\overline{PP'}$ , or
- If  $P$  is on  $m$ , then  $P = P'$ .



Point  $P$  not on  $m$



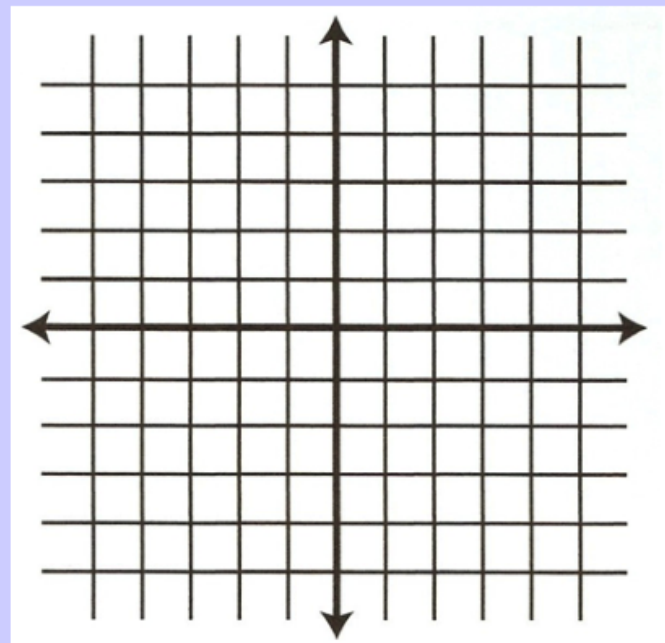
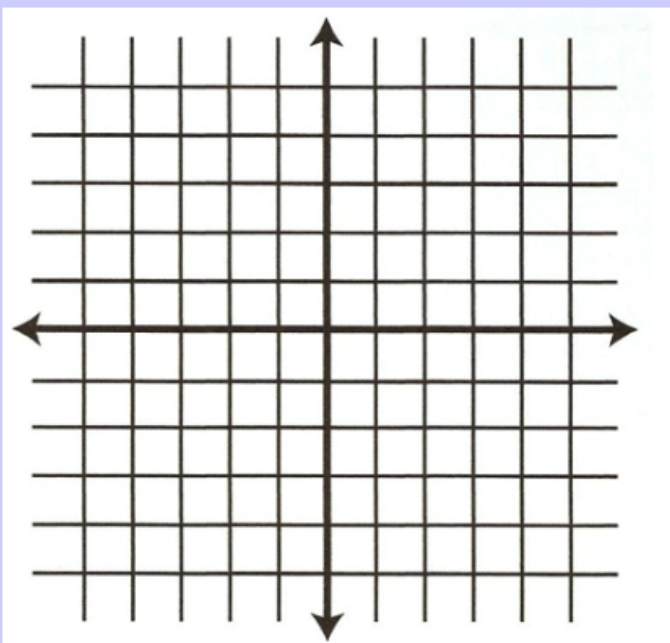
Point  $P$  on  $m$

**EXAMPLE 1** Graph reflections in horizontal and vertical lines

The vertices of  $\triangle ABC$  are  $A(1, 3)$ ,  $B(5, 2)$ , and  $C(2, 1)$ . Graph the reflection of  $\triangle ABC$  described.

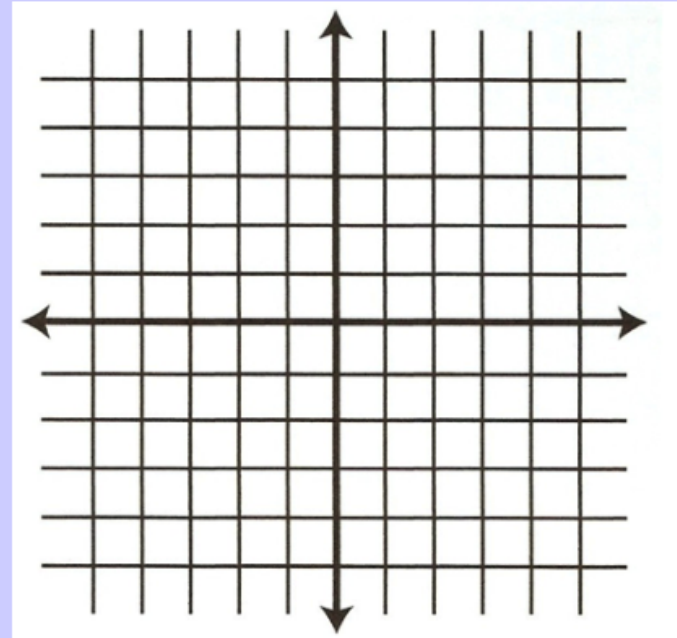
a. In the line  $n: x = 3$

b. In the line  $m: y = 1$



**EXAMPLE 2** Graph a reflection in  $y = x$ 

The endpoints of  $\overline{FG}$  are  $F(-1, 2)$  and  $G(1, 2)$ . Reflect the segment in the line  $y = x$ . Graph the segment and its image.



**COORDINATE RULES** You can use coordinate rules to find the images of points reflected in four special lines.

## KEY CONCEPT

*For Your Notebook*

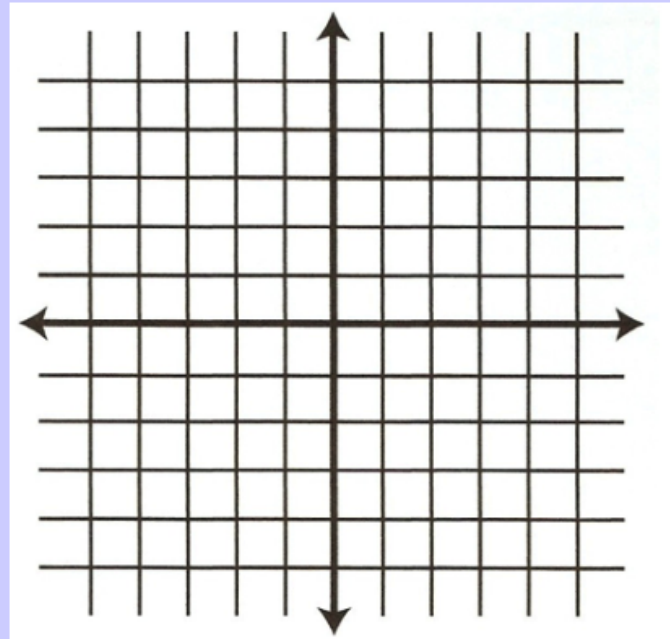
### Coordinate Rules for Reflections

- If  $(a, b)$  is reflected in the  $x$ -axis, its image is the point  $(a, -b)$ .
- If  $(a, b)$  is reflected in the  $y$ -axis, its image is the point  $(-a, b)$ .
- If  $(a, b)$  is reflected in the line  $y = x$ , its image is the point  $(b, a)$ .
- If  $(a, b)$  is reflected in the line  $y = -x$ , its image is the point  $(-b, -a)$ .

**EXAMPLE 3** Graph a reflection in  $y = -x$ 

Reflect  $\overline{FG}$  from Example 2 in the line  $y = -x$ . Graph  $\overline{FG}$  and its image.

The endpoints of  $\overline{FG}$  are  $F(-1, 2)$  and  $G(1, 2)$ .



**REFLECTION THEOREM** You saw in Lesson 9.1 that the image of a translation is congruent to the original figure. The same is true for a reflection.

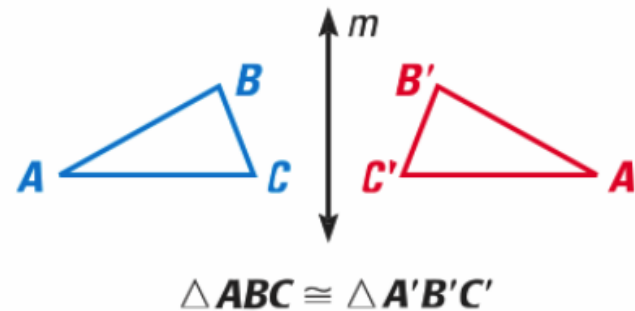
## THEOREM

*For Your Notebook*

### THEOREM 9.2 Reflection Theorem

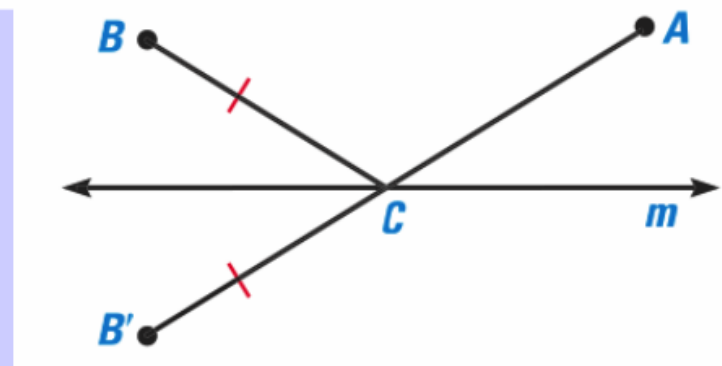
A reflection is an isometry.

*Proof:* Exs. 35–38, p. 595



**EXAMPLE 4** Find a minimum distance

**PARKING** You are going to buy books. Your friend is going to buy CDs. Where should you park to minimize the distance you both will walk?



# Assignment:

9.3 WS



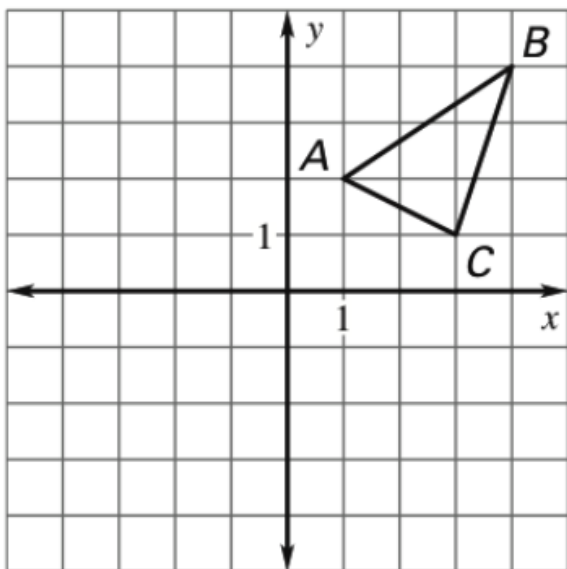
**LESSON**  
**9.3**

# Practice

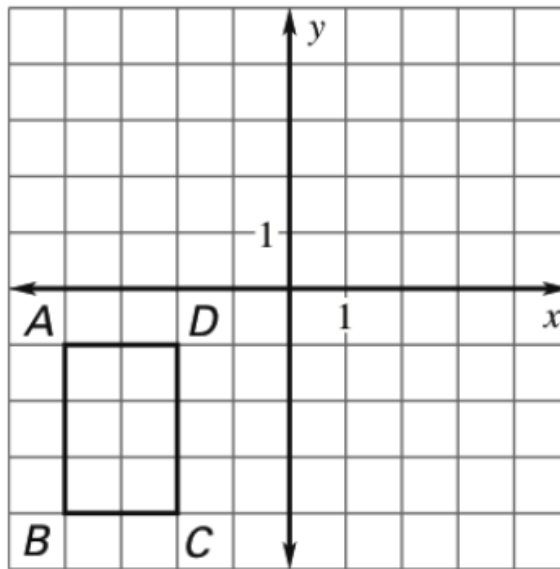
For use with pages 588–596

**Graph the reflection of the polygon in the given line.**

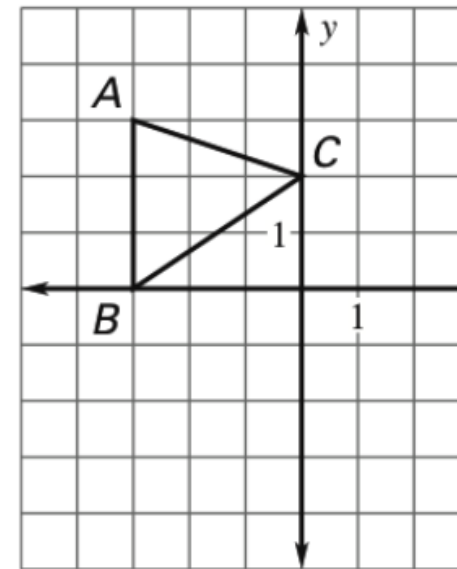
**1.**  $x$ -axis



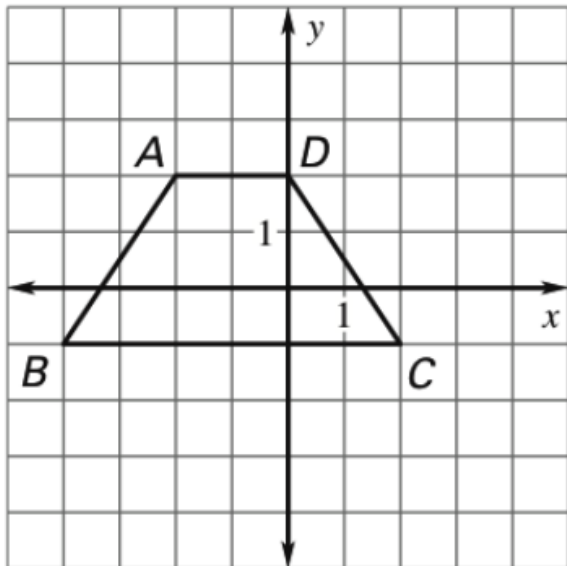
**2.**  $y$ -axis



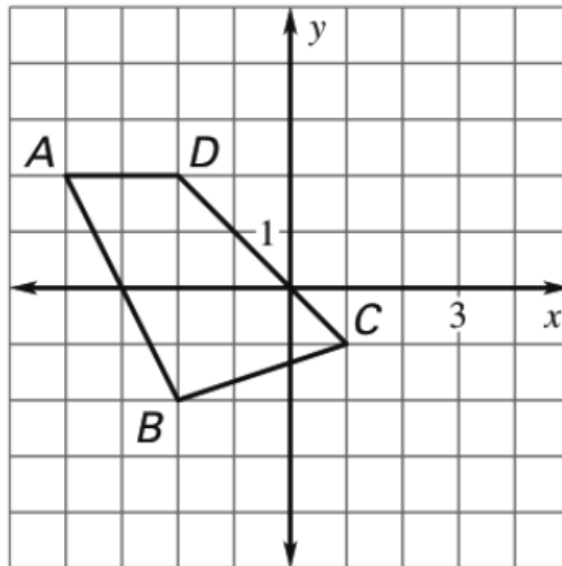
**3.**  $x = -1$



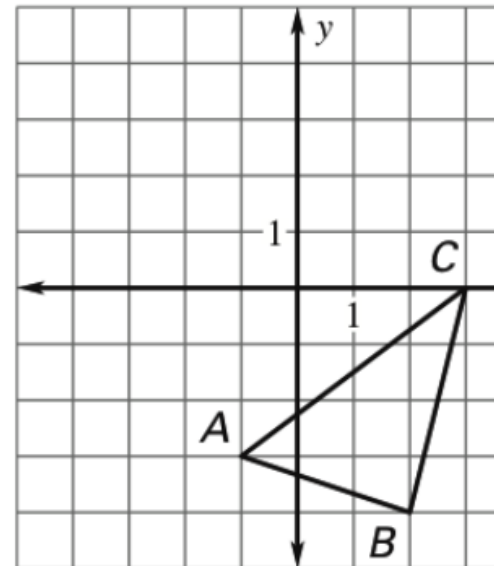
4.  $y = 1$



5.  $y = -x$

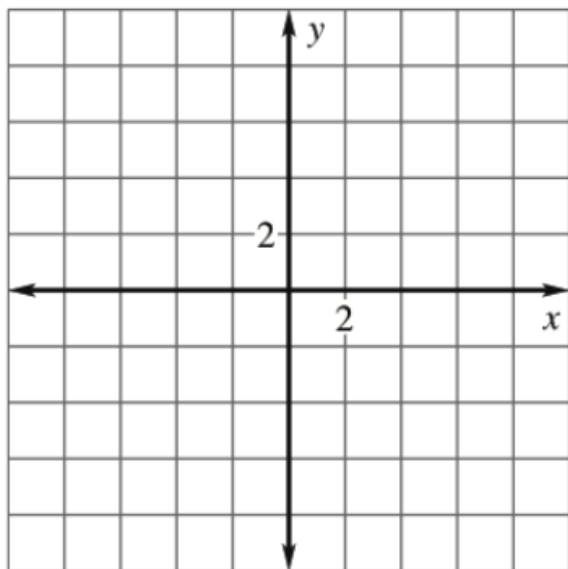


6.  $y = x$

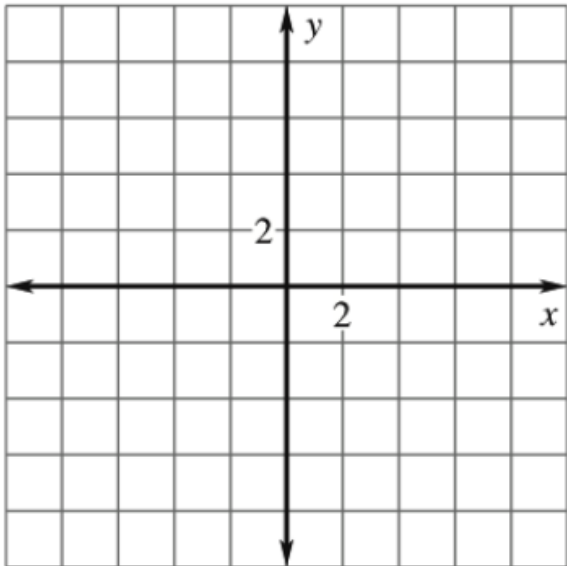


**Use matrix multiplication to find the image. Graph the polygon and its image.**

7. Reflect  $\begin{matrix} A & B & C \\ \begin{bmatrix} -3 & 1 & 6 \\ 4 & 7 & 2 \end{bmatrix} \end{matrix}$  in the  $x$ -axis.

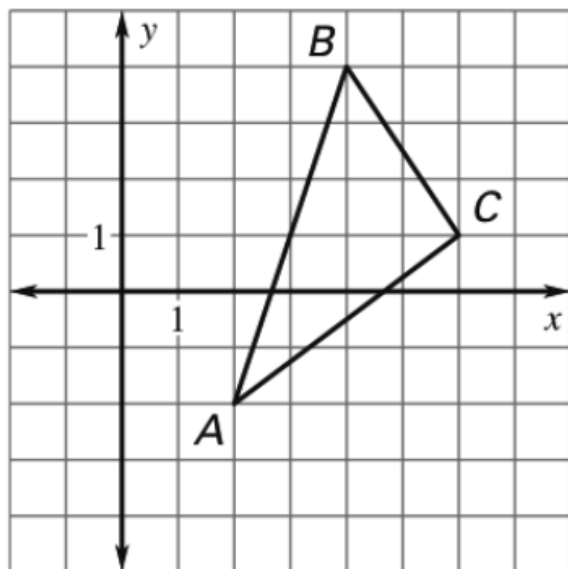


8. Reflect  $\begin{matrix} A & B & C & D \\ \begin{bmatrix} 2 & 5 & 7 & 1 \\ 6 & 4 & -5 & -3 \end{bmatrix} \end{matrix}$  in the  $y$ -axis.

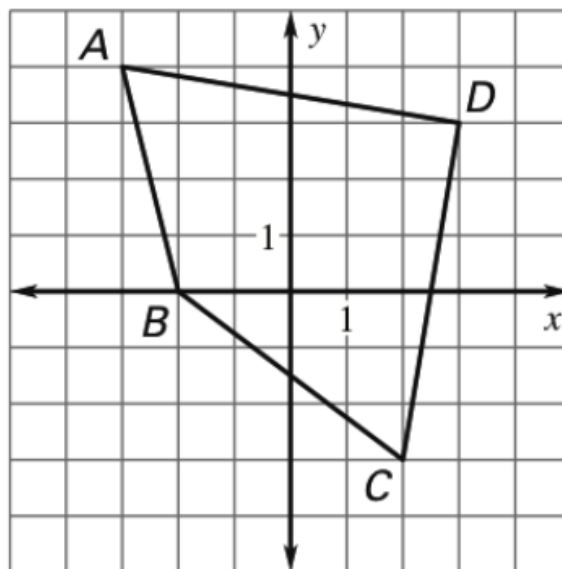


Write a matrix for the polygon. Then find the image matrix that represents the polygon after a reflection in the given line.

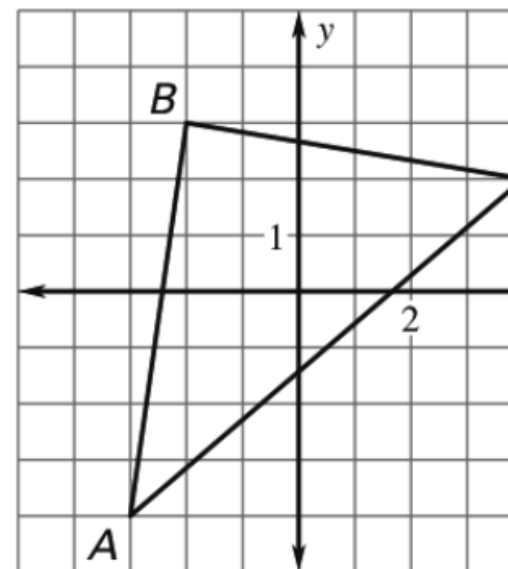
9.  $x$ -axis



10.  $y$ -axis

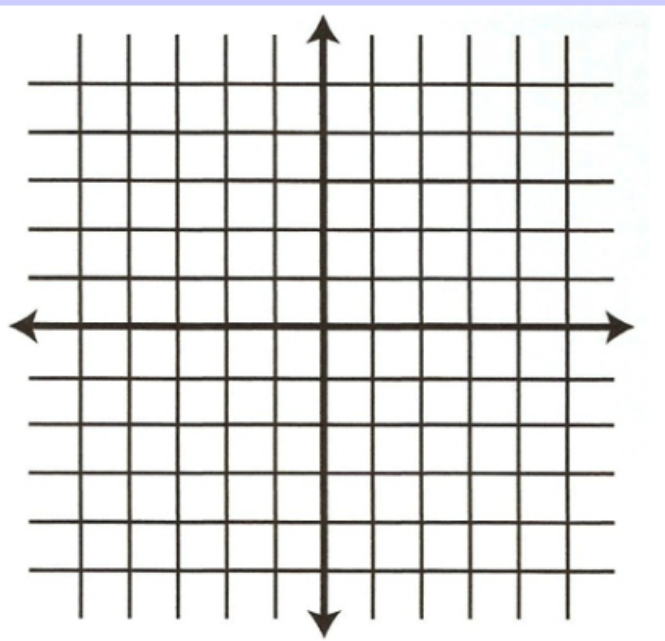


11.  $x$ -axis

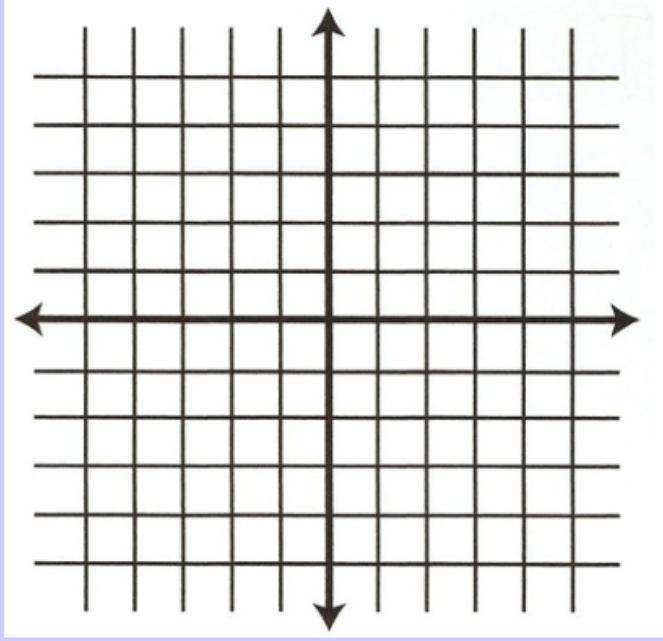


**Find point  $C$  on the  $x$ -axis so  $AC + BC$  is a minimum.**

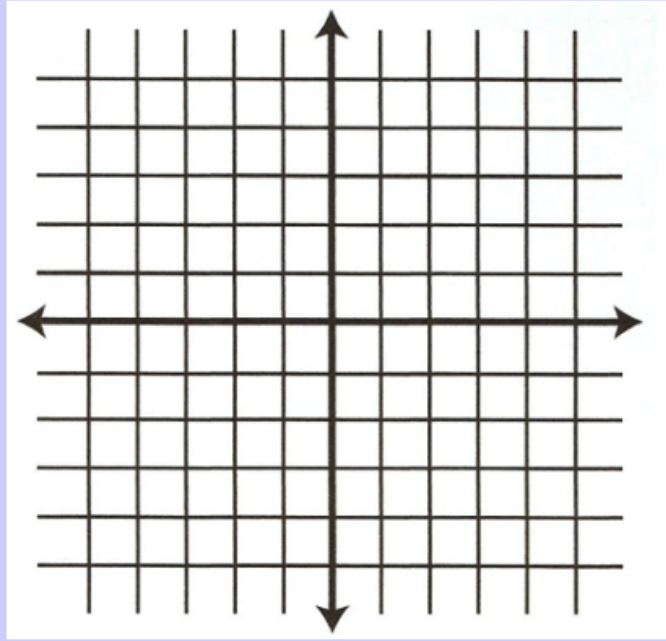
**12.**  $A(2, -2), B(11, -4)$



**13.**  $A(-1, 4), B(6, 3)$

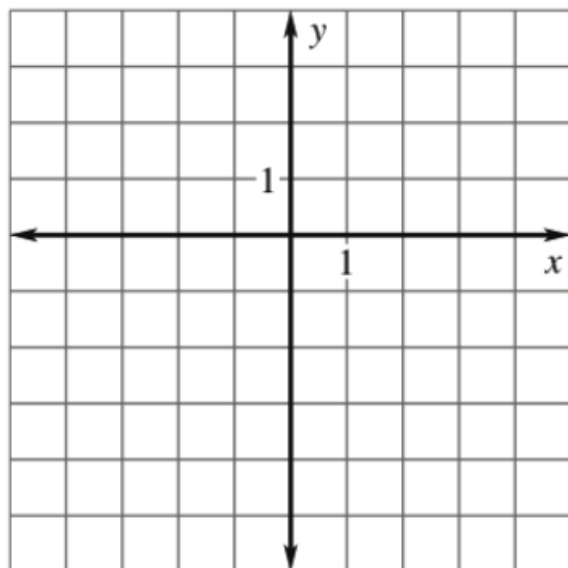


**14.**  $A(-3, 2), B(-6, -4)$

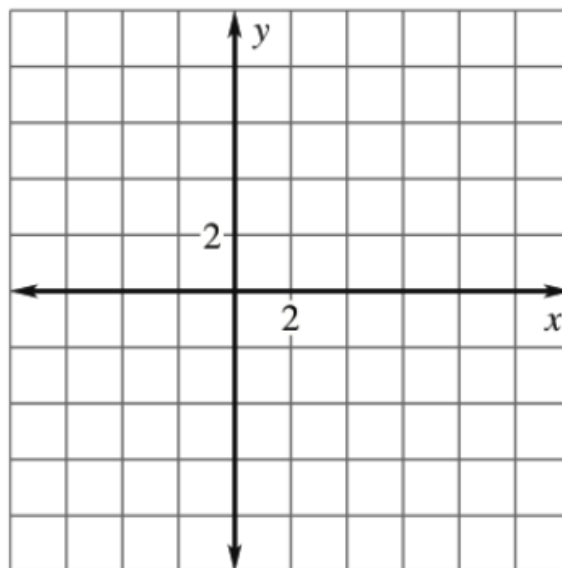


The vertices of  $\triangle ABC$  are  $A(-2, 1)$ ,  $B(3, 4)$ , and  $C(3, 1)$ . Reflect  $\triangle ABC$  in the first line. Then reflect  $\triangle A'B'C'$  in the second line. Graph  $\triangle A'B'C'$  and  $\triangle A''B''C''$ .

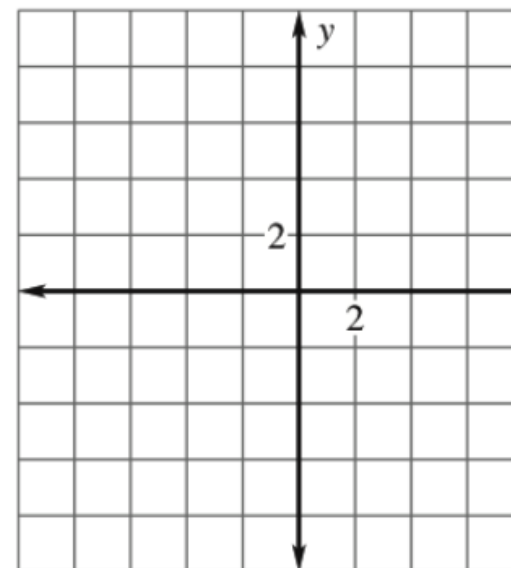
15. In  $y = 1$ , then in  $y = -2$



16. In  $x = 4$ , then in  $y = -1$



17. In  $y = x$ , then in  $x = -2$



- 18. Laying Cable** Underground electrical cable is being laid for two new homes. Where along the road (line  $m$ ) should the transformer box be placed so that there is a minimum distance from the box to each of the homes?

